

Check Tech Installation and Use

Welcome to the Check Tech diagnostic system for Polaris 2009-Current ATVs, UTVs and 2012-Current Snowmobiles. To get started please follow the simple steps below.

Check Tech Diagnostic Tool Box Contents:

- 1 USB Thumb Drive Containing Computer Software.
- 1 CT-POL-AFEDZX-002 Check Tech Interface.
- 1 CT-POL-001 Polaris Diagnostic Harness.
- 1 USB Cable.

Computer Requirements:

Supported Computer Operating Systems:

Windows XP Service Pack3

Windows Vista

Windows 7

Windows 8

Windows 10

Recommended Computer Hardware:

Processor : Intel Core i3 or better.

Memory: 4 GB.

1. Plug in the USB Thumb Drive.
2. Go to “My Computer” or “This-PC” depending on which Windows operating system you are using.
3. Open the Thumb Drive and double click “Install Check Tech”. Please note that the latest Check Tech software updates can be found at <https://otbpowersports.com/polaris-atv-utv-snowmobile-diagnostic-tool/>
4. Plug in USB Cable to the computer and the Check Tech Interface.
5. Open the software. The Check Tech Interface is sometimes shipped with older versions of firmware. If a message pops up and tells you to update the firmware, follow the message prompts and update the firmware.
6. The device is now ready to be used.
7. Plug in the CT-POL-001 Polaris Diagnostic Harness to the Check Tech Interface.
8. Plug the Polaris Diagnostic Harness into the vehicle to be scanned. The diagnostic connector location on ATVs is under the front rack and on UTVs the connector is under the hood on the firewall or the under the dash. On snowmobiles the connector is in the Velcro wiring pouch on the left hand side of the sled by the bulkhead. Please note that the Polaris diagnostic connector has constant battery power and the Check Tech can drain the battery if left plugged in for an extended period of time even if the key is off. When you are done scanning the vehicle we recommend that you disconnect the Check Tech from the vehicle.
9. The ignition switch must be on to view data and the vehicle can be started or not.